

1.0 The story of Q-Man

An evil imposter has taken control of time by murdering Q-Man's parents who held the Keys of Time. Q-Man using his superpower of teleporting through space and time on his quest to defeat the evil Timelord, restore time and save the universe. His quest takes him through journeys orbiting and teleporting through the universe. Fickle wormholes mysteriously appear only during dangerous meteor showers and he must navigate these to avoid the clutches of the evil imposter Timelord. Q-Man must prove himself worthy to battle the Timelord. He must learn to reverse time and his battles culminate in a super battle in the Dragon Nebula. This is where the Timelord concentrates all his power, tricks and guile. Be prepared for some tricks of the eye in this game as the ball follows hidden ramps and portals.

2.0 Game Play

2.1 Complete 5 tasks to reveal a completely new Glory table for 60 seconds to make glory billions. Complete TIMELORD lights to activate the Glory table. Tasks can be completed in any order and are as follows.

2.1.1 Superloops.

Activate through the award saucer and retrieve at the right lane. The right orbit wall lifts to enable table looping. Receive the crystal bird planet, crystal bird table light and Letter D

2.1.2 Meteor Shower.

Complete left stand up targets then enter left lane 3 time to activate Meteor Shower multi-ball and wormhole jackpots. Receive the Chaos Planet, Chaos table light and Letter L. Make the centre lane wormholes within 60 seconds to achieve Wormhole jackpots, planet spider, spider table light and Letter O.

2.1.3 Reverse Time.

This is a double ball lock that is made at the left ramp. Receive Planet Reverse Time, reverse time table light, letter R and activate a 60 second timer for warp jackpots.

2.1.4 Dragon Nebula & Advance Time

The dragon can be defeated either through the nebula captive spinner or through a dual Advance Time Saucer hit.

To defeat the Timelord you must wound the dragon 4 times. On the 4th time you will be awarded the dragon planet, the dragon planet table light and you will have achieved the letters TIME.

Access to the dragon Nebula can be made two ways;

- 1./ Via opening skill shot-plungers to the lit light under the wire ramp
- 2./Via the light wheel saucer when the "Slay the dragon" light is lit

Advance time is achieved by activating from light wheel saucer and collecting at the award saucer.

2.2 Light Wheel saucer and right lane triggers

Entering the right lane changes the light wheel awards. This play is crucial to the game.

Wheel awards include;

2.2.1 Super Loops- Activate 30 second timer for Super Loops which is collected at right lane

2.2.2 Slay the Dragon- Activate access to the Dragon Nebula

2.2.3 Super Jet -Bumpers value is 1,000,000 for 60 seconds

2.2.4 Advance Time- Active Advance Time award at the right award saucer for 30 seconds

2.2.5 Out of Control- Various awards and some lip from a cheeky Robot

2.2.6 Mystery- Various awards and some lip from a cheeky Robot

2.2.7 Chained lightning- Activate the captive ball kicker for 60 seconds. Hit 3 times for 50 million

2.2.8 Extra Ball- Activate Extra ball and collect at the award saucer

2.3 Left and Right spinners

The star lights advance with the left and right spinners and on completion a shiny star 1,000,000 points are awarded.

2.4 Left and Right Lane Kickbacks

Kickbacks are activated at the start of the game and can be reactivated via the in lanes.

2.5 The Glory Table

When the glory table is activated with a 60 second timer, glory billions are collected at the centre spiral ramp. The jackpot starts at 1 billion for the first shot, 2 billion for the second and 3 billion for consecutive shots.

3.0 Scoring

3.1 Skillshot -20Million point and initiate slay the Dragon

3.2 Advance Time award- 20Million points

3.3 SuperLoops-10 million points

3.4 Chained Lightning- 10Million points for first 2 strikes the 50 Million for the 3rd strike

3.5 Out of Control

Award1- Incompetency award- 1Million points

Award2-LuckyDay award 5Million points

Award3- Stupidity award- 3Millionpoints

Award4- You made a joke award- 50Million Points

3.6 Mystery

Award1- Disturbing award- 5Million points

Award2- Meandering Moon-poodle award-5Million points

Award3- Bamboozling award- 10 points

Award4- Lucky Day award- 20Million Points

3.7 SuperJets

10Tousand per bumper hit when not lit and 1Million per bumper hit when lit

3.8 Lost in space

This is award when an unlit wheel saucer or award saucer is hit.

You get a gob full from a smartallic robot

3.9 Wormhole Jackpots

30 second timer. 400 Million when lit including 100Million for each of the first 2 kickers then 200 Million for the third.

3.10 Timewarp Jackpots

60 second timer.100Million points for first jackpot, 200Million for the second then 300Million for each jackpot there after.

3.11 Glory Billions

60 second timer.1Billion first spiral ramp, 2Billion the second and 3 Billion for each shot there after